

DOMAIN 3: SOCIAL AND EMOTIONAL DEVELOPMENT**SUB-DOMAIN: SOCIAL DEVELOPMENT****PRAGMATIC BEHAVIOR****GOAL 30: CHILDREN DEMONSTRATE AWARENESS OF BEHAVIOR AND ITS EFFECTS ON OTHERS.**

Age Range	Developmental Growth	Child Indicators	Caregiver Strategies
60 Months through Kindergarten	Recognizes certain behaviors bring positive consequences and others bring negative consequences.	<ul style="list-style-type: none"> ▪ Describes how own actions make others feel and behave. ▪ Cooperates with peers to complete a project or game, with little conflict. ▪ Engages in empathetic, caring behavior so others respond positively. ▪ Explains self actions in response to others' actions and feelings (e.g. "I gave her a hug because she was sad."). ▪ Engages in and can maintain conversations about social interactions. ▪ Differentiates interactions with family members, acquaintances, and friends depending on the settings and circumstances. 	<ul style="list-style-type: none"> ▪ Model and provide opportunities for child to take others' perspective before making decisions (e.g. "What would Maria think or feel if you gave her your book?"). ▪ Engage children in discussions about how they like or dislike to be treated.