

DOMAIN 2: MOTOR DEVELOPMENT, PHYSICAL WELL-BEING, AND HEALTH

SUB-DOMAIN: MOTOR DEVELOPMENT

SENSORY MOTOR SKILLS

GOAL 19: CHILDREN USE THEIR SENSES (SIGHT, HEARING, SMELL, TASTE, AND TOUCH) TO GUIDE AND INTEGRATE THEIR INTERACTIONS.

Age Range	Developmental Growth	Child Indicators	-
60 Months through Kindergarten	Integrate sensory motor skills into actions.	<ul style="list-style-type: none"> ▪ Hits a medium-sized ball (6 to 8 inches) with a bat, with some consistency. ▪ Catches a ball thrown from a distance of 5 to 10 feet. ▪ Manipulates simple puppets. ▪ Carries a glass of liquid across the room without spilling it. ▪ Pivots, runs, and stops with control. ▪ Participates in vigorous, active play (e.g. freeze tag, hide and seek, and games where pivoting on the run is necessary). ▪ Successfully aims and tosses objects. 	<ul style="list-style-type: none"> ▪ Provide play opportunities that involve coordination (e.g. a ball and/or bat, basketball hoop, hopscotch). ▪ Provide opportunities for the child to explore spatial relationships (e.g. playing games with other children, crawling through tunnels, swinging on hand bars, and managing projectiles such as a basketball and hoop). ▪ Explore foods from a variety of tastes and textures. ▪ Provide safe and supervised opportunities for the child to try a variety of activities with limited sensory input (using headphones, blindfold, and gloves). ▪ Provide opportunities for play and games using sensory instructions. ▪ Read books and sing songs with rhythmic motor actions included (i.e. "Head, Shoulders, Knees, and Toes"). ▪ Encourage games that include pivoting, stopping, and starting quickly (e.g. Duck, Duck, Goose, Freeze Tag, or Simon Says).