

**DOMAIN 1: APPROACHES TO LEARNING AND COGNITIVE DEVELOPMENT****SUB-DOMAIN: LEARNING APPROACHES****CREATIVITY AND INVENTIVENESS****GOAL 2: CHILDREN GENERATE/CREATE NEW IDEAS, APPROACHES, AND ACTIVITIES IN DAILY ROUTINES.**

Age Range	Developmental Growth	Child Indicators	Caregiver Strategies
<p><b>6 to 18 Months</b></p>	<p>Explores objects and sounds using sensory approaches, and by trying various movements.</p>	<ul style="list-style-type: none"> <li>▪ Plays with sounds by babbling, cooing, or clicking the tongue.</li> <li>▪ Imitates actions observed in another situation (e.g. tries to stack blocks after watching other children, or bangs on a surface after watching drumming at a cultural event).</li> <li>▪ Uses objects creatively (e.g. a bucket is turned upside down to build a tower or a pedestal; doll stroller is used for a grocery cart; a purse is used as a suitcase or diaper bag).</li> <li>▪ Looks to caregiver for assurance when trying something new or risky.</li> </ul>	<ul style="list-style-type: none"> <li>▪ Provide child time and opportunities to be spontaneous, silly, and messy.</li> <li>▪ Play with child in creative ways (using soft toys to create a puppet show, tell imaginative stories using familiar characters and the local environment).</li> <li>▪ Offer verbal and gestural cues to reassure child to try something new and safe.</li> <li>▪ Provide time and materials for sensory exploration.</li> <li>▪ Provide a variety of open-ended materials for creative exploration.</li> <li>▪ Observe a child before offering help.</li> <li>▪ Rather than telling the child the “right” way or offering words, wait for the child’s cues (frustration, losing interests, needs more props, looks for help) before you offer help or information.</li> <li>▪ During daily routines, engage child in the task (e.g. singing, or push your hand in the sleeve of a coat and ask, “Where are your fingers?”).</li> </ul>