

DOMAIN 1: APPROACHES TO LEARNING AND COGNITIVE DEVELOPMENT**SUB-DOMAIN: COGNITION AND COGNITIVE PROCESSES****REASONING AND LOGIC/ PROBLEM SOLVING****GOAL 11: CHILDREN FIND MULTIPLE SOLUTIONS TO QUESTIONS, TASKS, PROBLEMS, AND CHALLENGES, INCLUDING TRIAL AND ERROR.**

Age Range	Developmental Growth	Child Indicators	Caregiver Strategies
36 to 60 Months	Tries multiple ways to solve problems and create play.	<ul style="list-style-type: none"> ▪ Explores various ways to solve a problem and tries out options until satisfied. ▪ Seeks assistance from another child or adult to solve problems. ▪ Modifies actions based on new information and experiences (e.g. changes block structure when the tower continues to fall). ▪ Uses emerging perspective taking to think of multiple situations for problem solving. ▪ Shows surprise and sometimes frustration when previously successful solutions do not work. 	<ul style="list-style-type: none"> ▪ Be available and watchful to know when a child needs an assist with challenges, questions, and tasks to solve. ▪ Avoid interrupting children as they try varying ways to solve problems and created play. Intervene when the challenge becomes too great and the child begins to be frustrated or lose interest, and when the child asks for help. ▪ Offer the least amount of assistance needed by the child. This may be a full physical assist, a partial physical assist, words, or just a gesture. ▪ Demonstrate several alternatives to solving a problem if a child gets stuck and asks for help. ▪ Guide child through the problem-solving process (e.g. "The wagon is stuck. What can we do?"). ▪ Apply the problem-solving process to social problems at the child's level (e.g. "Enrique and you both want to paint at the easel. What needs to happen for you to share the easel and paint together?").